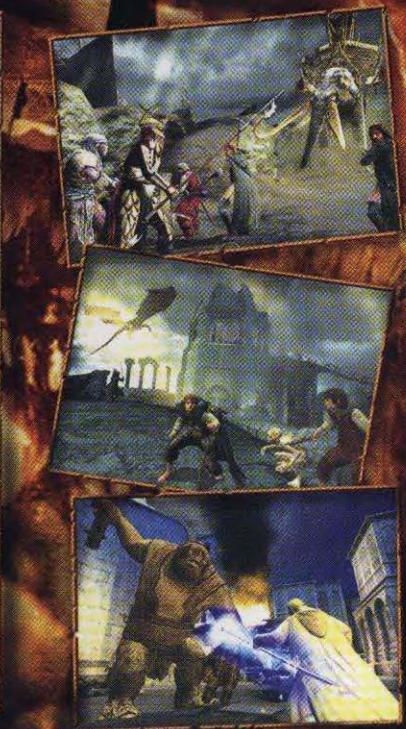


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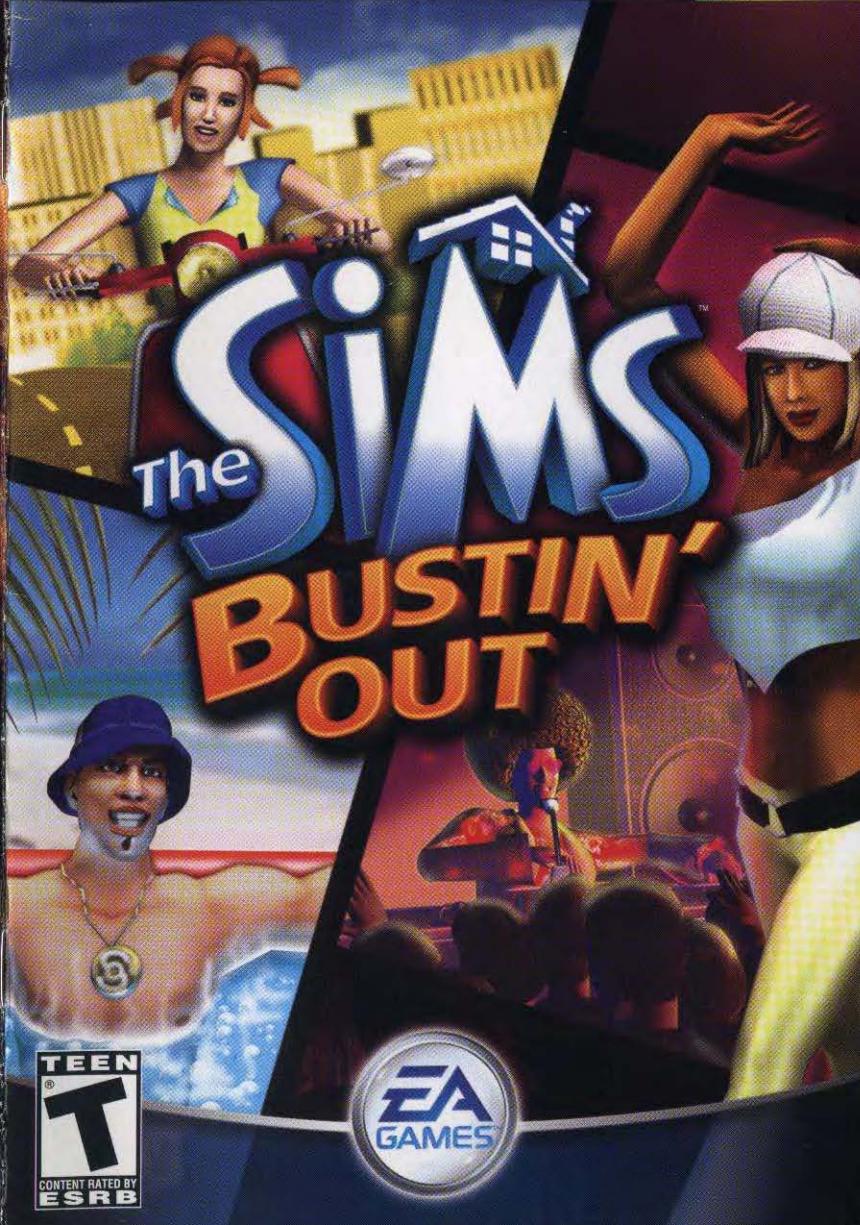
Violence

TEEN
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ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

OTHER IMPORTANT HEALTH AND SAFETY INFORMATION

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

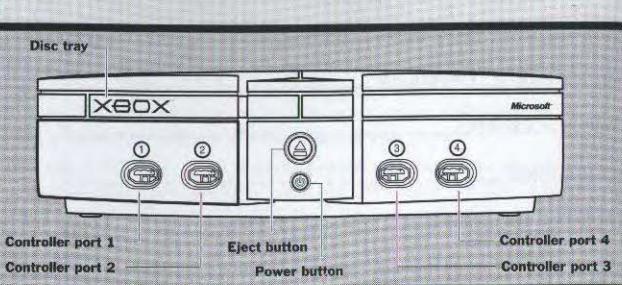
AVOID DAMAGE TO YOUR TELEVISION

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

USING THE XBOX® VIDEO GAME SYSTEM



1. Set up your Xbox® video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the *The Sims™ Bustin' Out* disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing *The Sims Bustin' Out*.

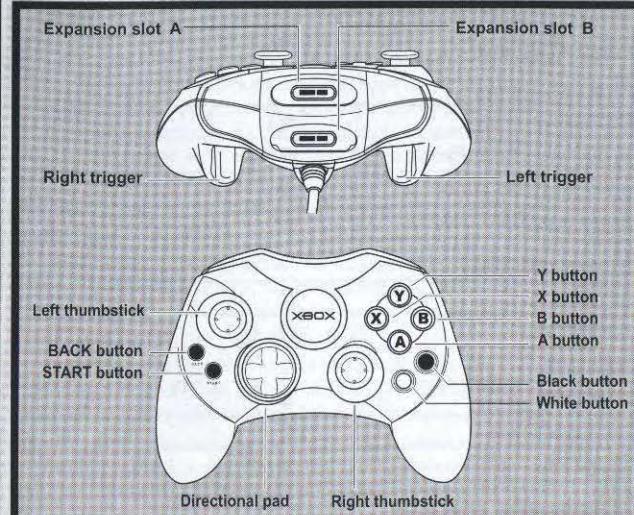
AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

TO AVOID DAMAGE TO DISCS OR THE DISC DRIVE:

- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.



USING THE XBOX® CONTROLLER



1. Connect the Xbox Controller into any controller port on the front of the Xbox console. For multiple players, insert additional controllers.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *The Sims Bustin' Out*.



COMPLETE CONTROLS

Keep your Sims on their toes with these controls.

GAME CONTROLS

MENU CONTROLS

Highlight menu items	Ⓐ
Cycle choices/Move sliders	Ⓑ ←
Select/Go to next screen	Ⓐ
Return to previous screen	Ⓑ



ACTION CONTROLS

Select action	Ⓐ
Cancel action	Ⓑ
Follow Sim	○
Move cursor	Ⓛ
Edit/Cancel action	Ⓜ
Change Sim	ⓧ/ⓨ

ENVIRONMENT CONTROLS

Zoom/Rotate	Ⓑ
Change game speed	Ⓛ / Ⓣ (pull)
Walls up/down	●



INTERFACE CONTROLS

Access Skills panel	Ⓐ ←
Access Relationship panel	Ⓐ →
Access Motives panel	Ⓐ ↑
Access Personality panel	Ⓐ ↓
Access Modes menu	○

INTRODUCTION

Get up lazybones! It's Mom. I'm glad that you're going to be around the house to help me out, and make no mistake, I will expect you to help out. I'm not here to pick up after you. Anyway, I don't want to be alone at a time like this. I can't believe Malcolm is treating me like this, that louse! And after I gave him the best years of my life! Well, all of my hopes are on you now. I know you'll make me proud—or else. So quit your loafing around and get up and find a good job. I want to see you working hard and moving up in the world. After you make it big, you had better remember who helped you get your start!

Now I know you think I'm a nag, but here are a few things that you should keep in mind:

- First and foremost, take care of yourself. You won't succeed if you neglect your needs (→ *Motives* p. 8). And, yes, that means bathing more than once a week! No one likes a grump and that includes your boss, so be sure to go to work in a good mood if you want to get promoted.
- Certain jobs are more accessible from certain locations. When you get promoted, think about moving to a new home that's on a direct bus line for your new position. You know how bosses hate employees who are always late!
- I want you to be successful, but you have to get some enjoyment out of life, too, you know! Keep your goals in mind and work hard, but find a balance between work and play. There is a fine line between having a strong work ethic and being a workaholic bore.
- It's okay to change career paths, but remember when you start on a new career, you have to start at the bottom rung of that career ladder, which means more hard work before your dear ol' Mom will have any respect for you again.
- And lastly, remember to clean up after yourself, eat right, and wear clean underwear!



For more info about this and other titles, visit EA GAMES™ on the web at www.eagames.com.



SETTING UP THE GAME

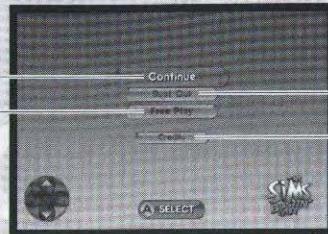
It's easy to bust out of the house. Just follow the guidelines below and your Sim will be making their way in the wide world in no time.

Note: *The Sims Bustin' Out* auto-saves every time you move to or visit another location. To save your progress within a level,
➤ *Saving and Loading* on p. 18.

MAIN MENU

Bust out into a level-based game, adjust your game options, and more at the Main menu.

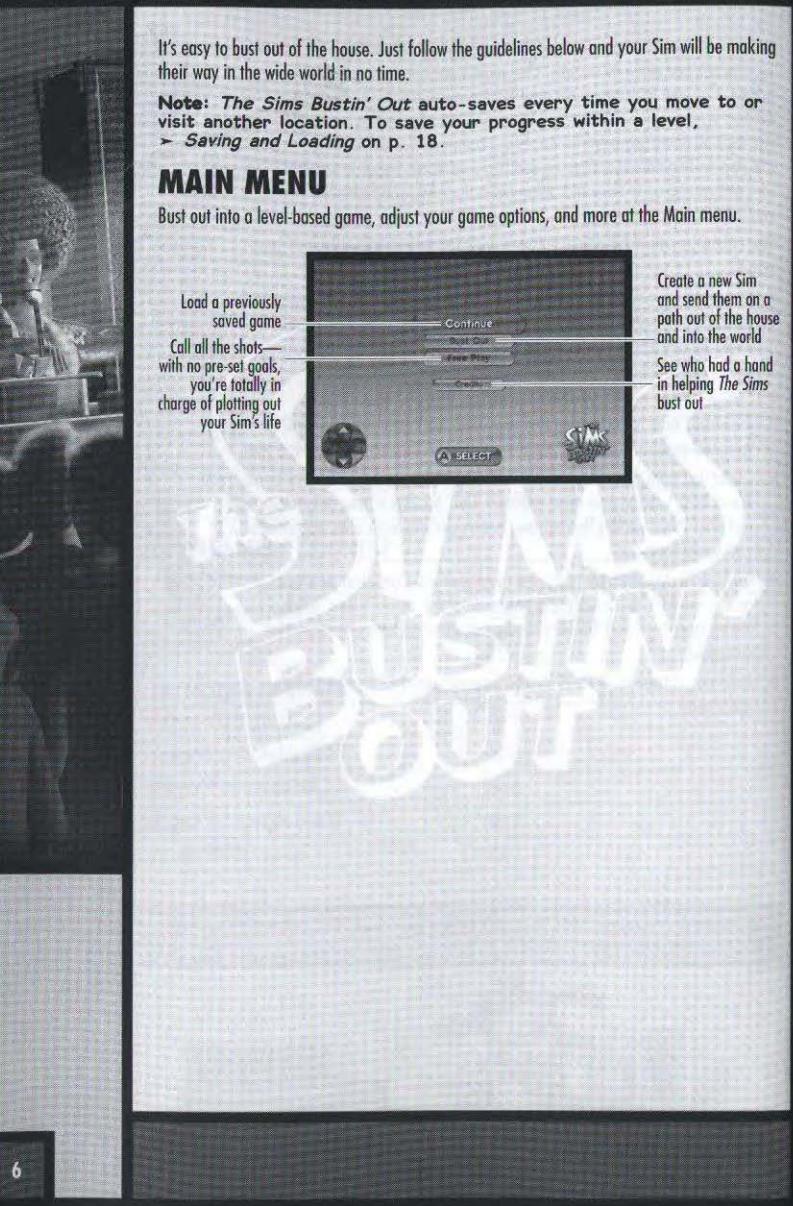
Load a previously saved game



Call all the shots—
with no pre-set goals—
you're totally in
charge of plotting out
your Sim's life

Create a new Sim
and send them on a
path out of the house
and into the world

See who had a hand
in helping *The Sims*
bust out



CREATE A SIM

From color of hair to choice of footwear, design your Sim from the ground up.

- You can create and save one Bustin' Out Sim and six families in Free Play mode.

Last/First Name

Personal

Body

Head

Determine the
gender and age
(adult or child) for
your Sim and set
their characteristics

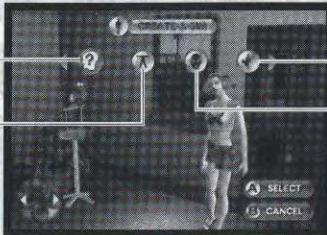
Adjust your Sim's
body appearance

Use the text entry interface to create a name for your Sim.

Distribute the personality points to craft a distinct personality for your Sim. The more points you allocate to each personality trait, the more your Sim's personality reflects that trait.

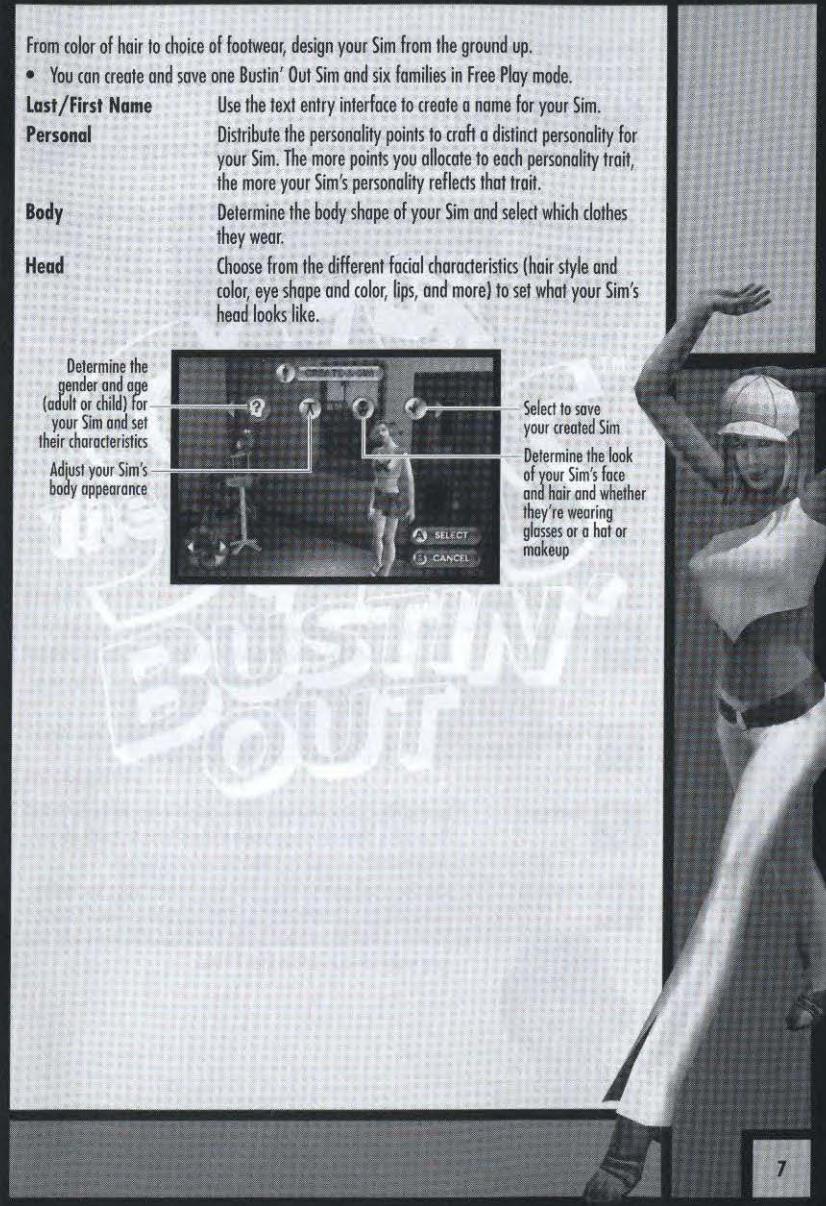
Determine the body shape of your Sim and select which clothes they wear.

Choose from the different facial characteristics (hair style and color, eye shape and color, lips, and more) to set what your Sim's head looks like.



Select to save
your created Sim

Determine the look
of your Sim's face
and hair and whether
they're wearing
glasses or a hat or
makeup

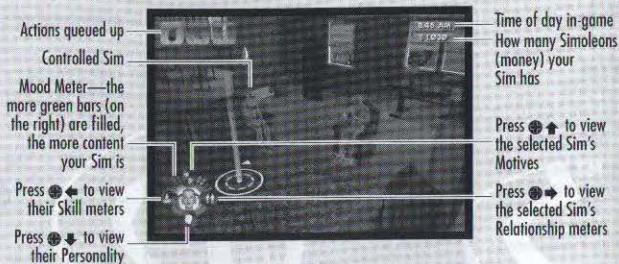


PLAYING THE GAME

Your Sims just want to be happy. A little guidance from you helps them stay on track. Keep their needs met, balance work and play, and make sure they spend time with Sim friends.

GAME SCREEN

The Game screen displays a wealth of information that lets you know how your Sim is doing.



SUB MENUS

Press to view pop-up windows that display your Sim's condition in more detail.

MOTIVES

► Press to view your Sim's motives.



Hunger

A hungry Sim is a grumpy Sim. Your Sim stops their stomach from grumbling by eating a snack, preparing and eating a meal, ordering (and eating) a pizza, or snagging a plate o' vittles at a neighbor's house.



Hygiene

Keep your Sim looking—and smelling—fresh and clean. Wash their hands, brush their teeth, shower, or bathe.



Energy

Catch a few zzzs so that your Sim is bright-eyed and bushy-tailed. For a quick burst of energy, down a cup of java or a shot of espresso.



Social

Talk, joke, and interact with other Sims to keep your Sim feeling connected. Keep in mind that anti-social behavior doesn't make your Sim's feel any better socially. And be careful, anti-social Sims may make enemies rather than friends.



Comfort



Put your Sim's feet up. Nap, have a seat, or take a relaxing bath.

Bladder



If your Sim's gotta go, they've gotta go. Use a toilet—and don't forget to flush!

Fun



All work and no play is a sure-fire way to grump out your Sim. Sims enjoy watching TV, reading books and newspapers, playing games, dancing, and more.

Room



Sims are happiest in clean, well-lit homes with nice furnishings. Keep their surroundings nice by adding some decorative items to boost your Sims' moods.

CAREERS AND SKILLS

There are initially seven different career paths that your Sim can take. Each one has its own set of required skills and offers its own rewards. In addition, there are several more career paths that you can access in Free Play mode (► *Free Play* on p. 14). For more information on careers and building skills, ► p. 15.



RELATIONSHIPS

Sims are happiest when they're well liked. Keep your Sim in the social swing by making friends and developing strong relationships with their fellow Sims.



PERSONALITY

A Sim's personality is a mixture of several different characteristics that you set when creating your Sim (► *Create a Sim* on p. 7).



BUST OUT!

Bustin' Out mode allows your Sim to leave home and seek their fortune out in the wide Sim world. In this level-based mode, your Sims make friends, find roommates, and advance their careers as you try to help them move up in the world and into Malcolm's Mansion.

Start in one career and move up to level 10 or change careers to give your Sim's life a bit more variety. There are seven main careers in the game. When you make it to the top of a career, your Sim earns a special reward for their hard work.

Your Sim starts out under the watchful eye of Mom and then leaves the family nest to seek their fortune out in the "real world."

Be mindful of the goals of each level. The help your Sim as they move on (and up) in the world.

- When your Sim accomplishes a goal, they earn a reward. Different goals earn different rewards, from objects your Sims can buy to new social interactions they can engage in.

Once your Sim accomplishes all of the goals of a level, a pop-up appears informing you that you've completed the level. This usually indicates its time for your Sim to move on. In *The Sims* Bustin' Out moving is simple, just hop on the scooter and select MOVE OUT and your Sim travels with ease to their next abode.

- To begin a two-player game, make sure you have a second controller plugged in and press the **C** button on the second controller while in a one-player game.

MEET MALCOLM LANDGRABB

The miserly Malcolm Landgrabb is your Mom's recently divorced ex-husband. While he's considered a very successful man, his social skills leave something to be desired. Putting himself and his fortunes before everything and everyone else, Malcolm is systematically going through town and taking back all of the things that he ever gave your mom or his children, Mimi and Dudley.

PAUSE MENU

From the Pause menu you can take a look at your current goals, access Buy or Build modes, and more.

- Press **C** to bring up the Pause menu.

Goals

View your goals and see which you've accomplished for the given level.

Buy

Get your Sim's hands on some new stuff (> *Buy Mode* on p. 12).

Build

Construct a dream home or add on an extra bathroom (> *Build Mode* on p. 13).

Careers

View the career tracks and see what you qualify for (> *Careers and Skills* on p. 15).

Options

Turn Free Will, Controller Vibration, Auto Center, and Fast Forward ON/OFF, or adjust Music and Sound Effects volumes.

Save

Save your progress on your Xbox hard drive.

Quit

Exit back to the Main menu.



BUY MODE

Shop 'til your Sims drop. Buy mode lets your Sims purchase all the goodies that their Sim hearts desire. So long as they can afford it, that is. Sims have no credit cards for impulse spending.

- Special objects are overall more satisfying for your Sims. For instance, a smaller, less expensive TV is less entertaining than a monster-screen TV.
- ⇒ As your Sim acquires more Simoleons, sell back lower quality goods (for a reduced price) and upgrade to newer, better stuff.
- ⇒ To access Buy mode, press **B** to bring up the Pause menu and then press **B** → to select the Buy Mode icon.

TO BUY AND PLACE AN ITEM:

1. From the Buy Mode screen, highlight the icon for the type of item you want to purchase and press **A**. The catalog for the selected category of items appears.
2. Press **B** → to browse and then press **A** when the item you want to buy is highlighted. The item appears as a cursor on your screen.
3. Move **L** to locate an item you've purchased.
⇒ To rotate the item, pull **L** or **R**.
4. Once the item is situated where you want it, press **A** to place it.

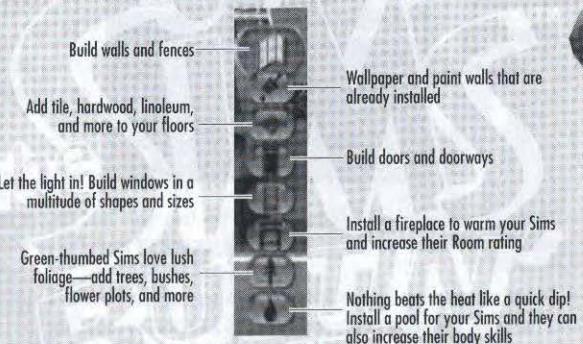
TO RELOCATE OR SELL AN ITEM:

1. From the Buy Mode screen, move **L**. The grabbing cursor is activated.
2. Move the cursor to the object you want to relocate and press **A**.
⇒ To sell it (at a depreciated price), press **X**.
- ⇒ Items depreciate after midnight in every mode except Free Play mode. Items in Free Play mode don't depreciate.
- ⇒ To reposition it, move the cursor to a new location and then press **A** to place it in the new position.

BUILD MODE

From cozy cottages to grand mansions, Build mode lets you construct dream homes for your Sims.

- You must be a resident on a lot to build on that lot.
- ⇒ To access Build mode, press **C** to bring up the Pause menu and then press the **C** → to select the Build Mode icon.
- ⇒ In Bustin' Out mode, you can add to the existing structure. Or you can choose to demolish the structure and sell all of the belongings of the Sim and start over from scratch. If you do decide to rebuild, you must spend as much as the original house and its furnishings cost or the difference is subtracted from your Sim's account when they move.
- ⇒ In Free Play mode, you can evict a family and destroy the current lot to start over with an empty lot.
- Your Sim must be a resident on a lot to access Build mode.



TO BUILD WALLS AND FENCES:

1. Select the type of item you want to build from the Build menu and the specific item from the sub menu. The item appears onscreen.
2. Move **L** and press **A** to choose a starting point for the wall you want to build.
3. Move **L** along the line that you want to place your wall or fence. Then press **A** to install it.
⇒ To undo an installation built, but not installed (before you press **A**), press **B**.
- ⇒ To tear down items previously built, press the **X** button and then press **L** to highlight what you want to tear down. Once it's highlighted, press **A** and it's history.
- ⇒ Building other items is similar to locating items in Buy mode (> p. 12).

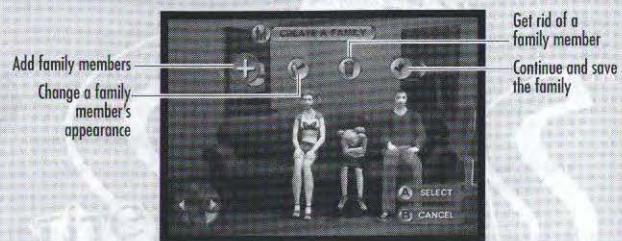
FREE PLAY

Create a Family, move them into a house, and let life run its course. In Free Play, there are no established goals—you decide what each family member pursues and accomplishes.

TO BEGIN PLAYING IN FREE PLAY MODE:

1. From the Free Play menu, pick a lot on Free Street.
2. To continue playing with a previously created family, choose ENTER HOUSE.
3. To create a new Sim family select CREATE FAMILY.
4. To send a Sim family packing, choose EVICT FAMILY.

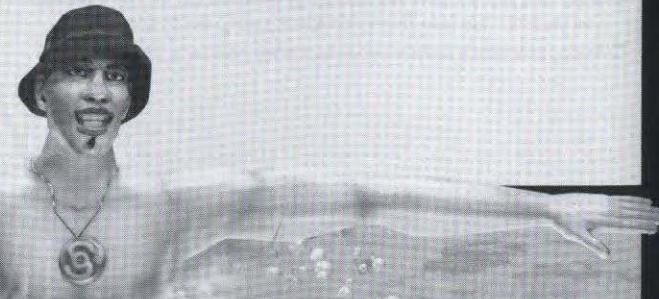
CREATE FAMILY



- Create multiple Sims as you would create a single Sim. Then, move them into an empty lot. You can also move them into an inhabited lot if you evict the family that currently lives there.

- You can create and save up to six families of up to four family members per game.

Once your family is moved in to their new lot, you can access the Buy and Build modes to make their house a home. For more information on Buying, ➤ p. 12. For more on Building, ➤ p. 13.



CAREERS AND SKILLS

There are seven career paths, plus five bonus, unlockable careers (for Free Play mode only) in *The Sims Bustin' Out*. Different careers require different skills. Be sure to choose a career which also suits your Sim's personality.

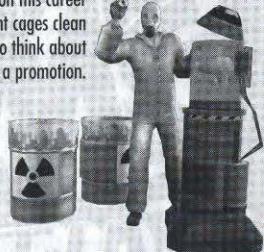
MOVIE STAR



The path of a movie star starts at the Mall. Your Sim hams it up to encourage shoppers to spend, spend, spend. Outgoing Sims are good candidates for this career path and must hone their charisma and creativity skills among others if they want to achieve real fame.

MAD SCIENTIST

Sims start out as a lowly Lab Cleaner on this career path. If they get really good at keeping the rodent cages clean and sterilizing test tubes they just might need to think about improving their mechanical skills to be noticed for a promotion.



GANGSTER



To successfully work their way up in a life of crime from vandal to top gangster, Sims must be in good shape and have a flair for creativity. What, you thought just anyone could lie, cheat, and steal?

FASHION VICTIM

Scaling the heights of fashion requires that your Sim look fabulous in nothing but their unmentionables and learn to creatively charm the who's who of the fashion world. Keep your Sim fit and active if they want to advance in this career where looks are everything.



PARAMILITARY



If your Sim has a yearning to keep peace throughout the Sim world, they might consider taking on a life in the military. Beginning as a latrine cleaner, Sims on this path emphasize logic skills and keep their well-toned bodies in fighting shape.



Some Sims are lovers, not fighters. If your Sim falls into that category, a life on the counterculture career path might be in their cards. Sims on this path keep their bodies fit and pure and work on charisma so that they can enchant other Sims with their alternative lifestyle.

JOCK



These die-hard sports fans give it their all when they start off their careers as the mascot of their favorite teams. Achieving the strength and stamina of a prime athlete helps them advance in their chosen career. Charisma skills ensure that they're well-spoken on the highlight reels at 11:00.

COUNTERCULTURE



BONUS CAREERS

There are five bonus careers that you can access in Free Play mode. Bust out as a Rock Star, Slacker, Artist, Computer Geek, or make your millions as a sneaky Swindler.

- These careers are available in Free Play mode only.

SKILLS

While your Sim may have a very engaging personality and all the friends in the world, without proper skills they're destined to a low-paying job with little or no respect. A little education goes a long way to helping your Sim get ahead.

Cooking

There's nothing like a good cook. Your Sim can improve their culinary skills by studying cooking (from a book in a bookcase).

Mech

Sims with high mech (mechanical) skills are handy to have around. They can fix broken appliances and keep the whole house running smoothly. Grab a book to study mech.

Creative

Let your Sim's imagination run wild. Creative Sims love to paint, play musical instruments, or even make pottery.

Body

Get your Sim off the couch and into shape by using a treadmill, weight bench, or climbing wall.

Logic

Elementary, my dear. Sims who play a lot of chess or gaze at the stars through a telescope develop sharp logic skills.

Charisma

Sims with high charisma have more than a way with words, they can charm their way into—or out of—anything. Sims gain charisma by practicing speaking in front of mirrors.

SAVING AND LOADING

Save your Sim's painstaking progress in life to your Xbox hard disc.

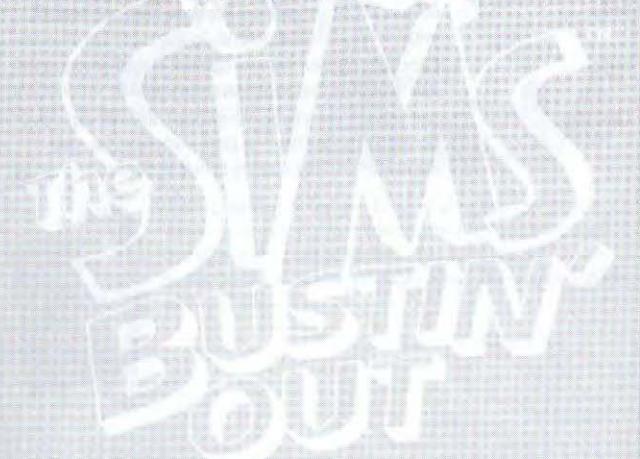
- The game auto-saves whenever you visit another Sim residence or move.

TO SAVE A GAME:

- From the Pause menu, select the SAVE icon. A prompt asks you to confirm that you want to save. Select YES.
- Whenever you save a game, your previously saved game is overwritten.
- You can save up to eight games on your Xbox hard disc.

TO LOAD A GAME:

1. From the Main menu, choose CONTINUE. The Saved Game Selection screen appears.
2. Choose the saved game that you want to load.



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Special Thanks: Luc Barthelet, Lucy Bradshaw, Bing Gordon, Bruce McMillan, Don Matrnick, JF Prata, Paul Lee, Kim Spratto, Tiburon Studios, Larry Landry, Kurt Reiner, Knut Grossmann, Kyle Winslow, Debbie Carlin, Suzanne Zecovic, Phil Simon, Suzanne McNamee, Gritonite Games, Edge of Reality, Paul Pedriana, Elle Ko, Zeeshan Shaikh, Robert Wong, Nery Ramos, Manuel Mendez, John Yu, Blair Hamilton, Armando McClain, Tom Fong, Eric Kornblum, Scott Whitney, Cindy Cox

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